

videographics by functional simulation

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On March 4, 1971 at the Montreal Free Video Festival the program included graphics animation on the computer. The video exploded into myriads of particles, parabolas and ellipses distorted and contorted in patterns and generally speaking, curves (functions) moved about in unanticipated phantasmagoria of this sort of thing.

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... (The rest of the handwritten text is a dense, overlapping stream of thought, repeating and elaborating on the numbered points and discussing the intersection of music, video, and computer simulation.)

